

DIGITAL ARTS AND SCIENCES MINOR UF ONLINE

The Digital Arts and Sciences (DAS) minor crosses traditional college boundaries between the arts, communications, and engineering. Students become versed in contemporary social and interactive media, critical thinking, and creative design solutions. The DAS minor provides experience working in collaborative teams on media projects, including animation, experience design and production, and game design.

About this Program

- **College:** Arts (<http://catalog.ufl.edu/UGRD/colleges-schools/UGART/>)
- **Credits:** 15 | Completed with minimum grades of C

Department Information

No Results found.

Related Programs

Applicants must successfully complete at least two of the required courses and receive approval of their college/department before obtaining Digital Worlds Institute approval to officially declare the minor.

- BA in Digital Arts & Sciences majors have priority access to classes. DAS minors must work with the Digital Worlds Institute advisor to gain access to courses on a space-available basis.
- These courses will not fulfill credits for this minor: DIG 4917, DIG 4940, DIG 4942, DIG 4944C, DIG 4970
- All 3000-level and above course work must be completed at the University of Florida.
- All course and grade prerequisites must be satisfied.

Required Courses

All students must complete two of the four required courses listed below before applying to the minor. The remaining credits to complete the minor may come from any 3000/4000 level Digital Worlds Institute courses, excluding DIG 4917, DIG 4940, DIG 4942, DIG 4944C, and DIG 4970

Code	Title	Credits
Complete before applying to the minor		6
Select two required courses:		
DIG 2005	Introduction to Digital Technologies	
DIG 2021	Foundations of Digital Culture	
DIG 2121	Principles of Digital Visualization	
DIG 2632	Creating Mobile Games	
Complete after approval to the minor		9
Digital Arts & Sciences courses (3000/4000 level)		
Total Credits		15
