THEATRE PRODUCTION

The BFA in Theatre Production prepares students to work professionally or enter graduate education across multiple fields in entertainment design and production.

About this Program

- **College**: Arts (http://catalog.ufl.edu/UGRD/colleges-schools/UGART/)
- **Degree**: Bachelor of Fine Arts
- **Credits for Degree**: 124
- **Contact**: Email (kaustin@ufl.edu)

To graduate with this major, students must complete all university, college, and major requirements.

School Information

The School of Theatre + Dance provides an intimate setting where students, faculty, and staff interact in constant and close collaboration. Curricular programs are suited to a range of student interests and talents, from the liberal arts BA degree to the competitive BFA and MFA professional training degrees.

Website (https://arts.ufl.edu/academics/theatre-and-dance/)

CONTACT

Email (kaustin@arts.ufl.edu) | 352.273.0500 (tel) | 352.392.5114

NADINE MCGUIRE THEATRE AND DANCE PAVILION

GAINESVILLE FL 32611

Map (http://campusmap.ufl.edu/#/index/0687)

Curriculum

- Dance Minor
- Dance | Bachelor of Arts
- Dance | Bachelor of Fine Arts
- Theatre
- Theatre Minor
- Theatre Performance
- Theatre Production
- Theatre Production Minor

Related Programs

- Applied Theatre for Health Certificate

The BFA Theatre Production program has 5 specialization areas: Costume, Lighting, Scenery, Sound, and Digital media.

Students enrolled in Theatre Production will complete coursework in all five areas. Selected independent studies, advanced electives, and production assignments in THE 4950 focus on the specialization.

Today's theatre design and production depends heavily on complex electronic mechanical systems used in professional theatres, film, and television. Students must pass a portfolio review for admission to any production program. For more information consult the department handbook or the academic advisor.

All theatre majors should consult the academic advisor as early as possible.

Academic Learning Compact

The Bachelor of Fine Arts in Theatre Production meets the diverse aesthetic and technological demands of contemporary society. Today's theatre design and production depend heavily on the complex electronic and mechanical systems used in professional theatres. This curriculum provides academic instructing and professional training in costume design and technology, scenic design, and lighting design. The program provides a laboratory environment where students can apply the skills learned in classroom exercises and theories.
Before Graduating Students Must

- Present a senior project and review their portfolio with representatives from the appropriate faculty. They must pass the senior project and portfolio review with a satisfactory rating.
- Complete requirements for the baccalaureate degree, as determined by faculty.

Students in the Major will Learn to

Student Learning Outcomes | SLOs

Content
1. Apply principles of two and three-dimensional design aesthetics to costume, lighting, or scene design for live performance as a method of bringing text, choreographic work or public exposition to the stage.

Critical Thinking
2. Organize, develop and participate in the art, craft, and process of moving the script onto the stage by organizing, developing, and participating in a creative process resulting in a live performance that incorporates successful application of design and technological principles.

Communication
3. Use effective communication and collaboration skills throughout the creative process.

Curriculum Map

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Assessment Types

- Exams
- Senior paper and project
- Design/technical portfolio reviews
- BFA design juries