EDUCATIONAL TECHNOLOGY MINOR

The Educational Technology minor focuses on facilitating the educational process in technology-infused 21st century learning environments. This program is designed for future professionals who are seeking a career in educational institutions or industry, small and medium business or corporate settings. Possible employment opportunities include but are not limited to: media specialist, instructional designer, technology trainer, media or web developer or eLearning consultant.

About this Program

• College: Education (http://catalog.ufl.edu/UGRD/colleges-schools/UGEDU/)
• Credits: 15 minimum | Completed with minimum grades of C
• Contact: Email (studenthelp@coe.ufl.edu) | 1002 Norman Hall (http://campusmap.ufl.edu/?loc=0101) | 352.273.4376

School Information

With more than three-dozen faculty and students from all over the world, the School of Teaching & Learning offers on-campus and online programs in a diverse range of subjects in education.
Website (https://education.ufl.edu/school-teaching-learning/)

CONTACT
352.273.4214
P.O. Box 117048
2821 NORMAN HALL
GAINESVILLE FL 32611-7048
Map (http://campusmap.ufl.edu/#/index/0007)

Curriculum

• Education Sciences
• Education Sciences UF Online
• Education Studies Minor
• Educational Technology Minor
• Educational Technology Minor UF Online
• Elementary Education | Grades K-6
• Florida Teaching Minor
• UFTeach | Mathematics, Science, or Computer Science Minor

The minor combines learning theories, technology, multimedia, and creativity to build a unique professional skill set aimed to empower teaching and learning in real-world situations. Students utilize advance technology and gain hands-on proficiency in creating interactive and engaging multimedia products that are in high demand. Beyond utilizing hardware and software, the minor provides students with solid pedagogical foundations, contemporary research, and proven practices for improving learning outcomes.

The minor welcomes undergraduate students who prefer a flexible online learning schedule and activities. All required courses are offered fully online.

At the completion of the minor, students will have created a Web portfolio showcasing their mastery in designing, developing and utilizing a variety of digital multimedia products and technology to enhance learning effectiveness.

PREREQUISITES

• Apply for the minor after earning 45 credits and before earning 100 credits.
• Minimum 2.0 GPA is required. All 3000/4000 level-courses in the minor must be taken at UF.
• Initiate the application to add the minor (https://registrar.ufl.edu/forms/)

Required Courses

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<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
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<tr>
<td>EME 2040</td>
<td>Introduction to Educational Technology</td>
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<td>EME 3319</td>
<td>Design and Development of Educational Multimedia</td>
<td>3</td>
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<td>EME 3813</td>
<td>Technology-Enhanced Learning Environments</td>
<td>3</td>
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<td>EME 4673</td>
<td>Introduction to Instructional Design</td>
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<td>EME 4320</td>
<td>Instructional Development for Teaching and Learning</td>
<td>3</td>
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<td>Total Credits</td>
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