ART AND ART HISTORY

Course Search

Not all courses are offered every semester. Refer to the schedule of courses for each term’s specific offerings.

Courses at the University of Florida, with the exception of specific foreign language courses and courses in the online Master of Arts in Mass Communication program, are taught in English.

All studio art and photography courses, except where noted as non-major courses, are restricted to majors in the School of Art and Art History. Non-majors wishing to register for 2000-level courses need to consult with the undergraduate advisor to determine possibilities of enrolling in art courses. Each semester the school offers non-major courses in ceramics and some other media.

Courses

ARE 2045 Introduction to Teaching Art 3 Credits
Overview of the art-teaching field. Study of rationales for teaching art, contemporary art teaching practices, community art experiences and alternative career options.

ARE 2456 Digital Media in Art Education 3 Credits
Introduces pre-service art teachers to computer applications in the fields of art and art education. Can substitute for EME 2040.
Prereq: art education major only

ARE 4242 Teaching Art: the Study of Practice 3 Credits
Studies art-teaching practices in the public schools. Emphasizes art curriculum, planning, art instructional strategies, art room management and methods of evaluation in art.
Prereq: junior-level art education major

ARE 4243 Principles of Teaching Art 3 Credits
Investigates the contemporary issues in art, education and society that impact teaching art in public schools. Theoretical perspectives and practical strategies are explored for developing content and teaching approaches. (H) (WR)
Prereq: junior-level art education major
General Education - Humanities
WR4

ARE 4314 Art Education for Elementary Schools 2-3 Credits
Helps the preparing classroom teacher develop a basic knowledge of art and the teaching of art at the elementary level.
Prereq: second-semester standing in the elementary ProTeach program
Coreq: ProTeach field experience in the fall and spring semesters

ARE 4934C Student Teaching Seminar 1 Credit
Addresses various issues and problems associated with student teaching with an emphasis on teaching methods, classroom management and assessment as they arise in actual classroom practice.
Prereq: senior-level art major
Coreq: ARE 4940

ARE 4940 Student Teaching in Art Education 4-12 Credits
Student-teaching classroom experience in art. (S-U)
Prereq: minimum 2

ARH 1003 Masterpieces of Art 3 Credits
Provides an appreciation and foundation in visual literacy and introduces students to the special character of the visual arts and to a vocabulary critical to analysis and interpretation of the masterworks of art.
General Education - Humanities

ARH 2000 Art Appreciation: American Diversity and Global Arts 3 Credits
Introduces the visual arts from a global perspective with an emphasis on diversity in the United States. (H and D)
General Education - Diversity
General Education - Humanities

ARH 2002 Introduction to Art: the Artistic Experience 3 Credits
Introduces the artistic experience through the examination of different ideas, approaches and purposes of art. Not counted toward the major. (H and N)
General Education - Humanities
General Education - International

ARH 2050 Introduction to the Principles and History of Art 1 3 Credits
Principles of art and relation of styles to cultural context. Introductory study of art and architecture from ancient times to the end of the Middle Ages. (H and N)
General Education - Humanities
General Education - International

ARH 2050 Introduction to the Principles and History of Art 2 3 Credits
Continuation of ARH 2050. Art and architecture from the Renaissance to the present. (H and N)
General Education - Humanities
General Education - International

ARH 2500 Non-Western Art 3 Credits
The visual arts seen in the cultural context of Sub-Saharan Africa, the Pacific, Native America, India, China and Japan; prehistoric to recent. (H and N)
General Education - Humanities
General Education - International

ARH 2531 Introduction to Asian Art 3 Credits
Introduces asian art through selected topics, monuments, and specimens of its fine arts and material culture. Also introduces the distinctive artistic traditions of China, Korea, Japan, and India, as well as their historical background, interaction and innovation, similarities and differences, to reach a better understanding of asian art.

ARH 2900 Art Appreciation: American Diversity and Global Arts 3 Credits
Special topics in art history. (H)
General Education - Humanities

ARH 3115 Egyptian and Near Eastern Art 3 Credits
The art and architecture of Egypt and the Near East from the beginning of civilization until the Persian period. (H and N)
Prereq: ARH 2050, and art major or art history minor
General Education - Humanities
General Education - International

ARH 3130 Greek Art 3 Credits
The art and architecture of ancient Crete and Greece through the Hellenistic age. (H and N)
Prereq: ARH 2050 or CLA 2700, and art major or art history minor
General Education - Humanities
General Education - International
ARH 3171 Etruscan and Roman Art 3 Credits
The art and architecture of the Italian peninsula from the Etruscan period through the Roman Empire. (H and N)
Prereq: ARH 2050 or CLA 3700, and art major or art history minor
General Education - Humanities
General Education - International

ARH 3357 Global Baroque Art 3 Credits
Studies Baroque and Rococo art from a global perspective, considering how and why the style appeared in so many regions (even those with no Roman and/or Renaissance heritage) and what its distinct meanings were. Also examines the origins of the concepts of the Baroque and Rococo.

ARH 3412 Art in the Age of Revolution 3 Credits
Topics in the late 18th and early 19th century European art, including Neo-Classicism and Romanticism. Works of art are considered in the cultural, political, social and aesthetic contexts in which they were made. Emphasizes the politics of style during this period of revolution and resection. (H) (WR)
Prereq: ARH 2051 or art major or art history minor
General Education - Humanities
WR2

ARH 3413 The Beginnings of Modernism 3 Credits
The visual arts in Europe in the second half of the 19th century, focusing on the emergence of an avant-garde and formulation of a modernist aesthetic with reference to industrialized, urban culture, especially in Paris. Addresses Realism, Impressionism and Post-Impressionism. (H) (WR)
Prereq: ARH 2051 or art major or art history minor
General Education - Humanities
WR2

ARH 3513 Art, Culture and Power in Africa 3 Credits
Explores the many ways in which power operates through objects in Africa. It examines the symbolic and literal power of royal regalia; the religious/spiritual power of objects used in ritual contexts; and the power that surrounds objects as they are transformed into commodities in international art markets. (WR)

ARH 3522 Contemporary African Art 3 Credits
Examination of contemporary African artistic production and its reception in international markets.
Prereq: SAAH major or minor, or instructor permission

ARH 3523 Clothing and Textiles in Africa 3 Credits
Examination of the techniques, styles and cultural contexts of textiles and other elements of dress in Africa, past and present.
Prereq: SAAH major or minor, or instructor permission

ARH 3525 The Arts of West Africa 3 Credits
A survey of the traditional arts of the Western Sudan and the Guinea coast. (H and N)
General Education - Humanities
General Education - International

ARH 3526 The Arts of Central Africa 3 Credits
Surveys the traditional arts of the equatorial forests, the savannahs to the south of them and portions of Eastern and Southern Africa. (H and N)
General Education - Humanities
General Education - International

ARH 3552 Chinese Art and Archaeology 2000 BCE 3 Credits
Art and material culture from the Neolithic to the Tang Dynasty: palaces and tombs, religious art and the rise of new media and technologies. (H and N)
General Education - Humanities
General Education - International

ARH 3555 Late Imperial and Modern Chinese Art, 1907 - present 3 Credits
The arts and culture of China from five Dynasties to the present in all media, including architecture, painting, sculpture and luxury crafts. (H and N)
General Education - Humanities
General Education - International

ARH 3562 Text and Image in Chinese Art 3 Credits
Studies general art historical theories on the dialectics of text and Image into chinese art history by examining the origins, the early development, and the relationship between the word and image, picture and narrative, diagram and text, and other visual and verbal arts in traditional and modern china.
Prereq: sophomore standing or higher

ARH 3585 The Arts of Oceania 3 Credits
Surveys the visual arts of Oceania (Polynesia, Micronesia, Melanesia) within the context of the cultures that produced them. (H and N)
General Education - Humanities
General Education - International

ARH 3610 American Art 3 Credits
Architecture, painting, sculpture and decorative arts in Anglo-America from their 17th century beginnings to the end of the 19th century. (H) (WR)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities
WR2

ARH 3620 American Art 1876-1945 3 Credits
Focuses on painting and sculpture as well as architecture, photography and visual culture. (H) (WR)
Prereq: ARH 2051 or art major or art history minor
General Education - Humanities
WR2

ARH 3622 Introduction to African-American Art 4 Credits
Introduces the study and appreciation of African-American art.
Prereq: ARH 2051 or art major or art history minor
General Education - Diversity
General Education - Humanities
WR2

ARH 3631 African American Art 1600 to Present 3 Credits
Survey of visual arts produced by people of African descent in North America from colonial era to present. (H and D) (WR)
Prereq: ARH 2051 or art major or art history minor
General Education - Diversity
General Education - Humanities
WR2

ARH 3652 Ancient Andean Art 3 Credits
Art and architecture of Pre-Columbian Lower Central and South America focusing on the Andean Indian civilizations. (H and N)
General Education - Humanities
General Education - International
ARH 3653 MesoAmerican Art 3 Credits
Art and architecture of Pre-Columbian civilizations of Mexico and the Maya area from 3000 B.C. until the Spanish Conquest in A.D. 1521. (H and N) (WR)
General Education - Humanities
General Education - International
WR2

ARH 3661 Latin American Art 3 Credits
The architecture, painting, sculpture and important minor arts of colonial and modern Latin America. (H and N)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 3664 Colonial Art of New Spain 3 Credits
Examines the colonial art of Mexico and other territories within the Spanish Viceroyalty of New Spain. Focused on the viceregal period (1535-1821), the course also considers art from the periods of European contact and Spanish conquest and concludes with art from the independence period.
Prereq: ARH 2051, and art major or art history minor

ARH 3665 Colonial Andean Art 3 Credits
Examines the colonial art of Peru, Ecuador, Bolivia and other territories within the Spanish Viceroyalty of Peru. Focused on the viceregal period (1542-1824), the course also considers art from the periods of European contact and Spanish conquest and concludes with art from the independence period.
Prereq: ARH 2051, and art major or art history minor

ARH 3678 Modern and Contemporary Art from Latin America 3 Credits
Introduces the modern and contemporary art of Latin America with topics such as the emergence and establishment of a modern canon, experimentations in surrealism, neo-concretism, conceptual art, and performance.
Prereq: sophomore standing or higher

ARH 3727 History of American Illustration 3 Credits
Introduces the history of illustration in America from the colonial period to the present. In addition to presenting major illustrators, the course provides artistic, technological and cultural contexts for understanding the functions and meaning of illustration at different historical moments.
Prereq: ARH 2051 recommended

ARH 3800 Criticism of Art 3 Credits
Reviews principal theories in the history of criticism. Analysis and evaluation of works of art. Problems in the criticism of contemporary art. Required for art history majors. (H)
Prereq: ARH 2050 and ARH 2051, and art major or art history minor
General Education - Humanities

ARH 3871 Gender, Representation and the Visual Arts, 1600-1900 3 Credits
Considers historical and theoretical issues posed for visual media by attention to issues of gender, with particular emphasis on women artists. (H and D) (WR)
Prereq: ARH 2051 or instructor permission
General Education - Diversity
General Education - Humanities
WR2

ARH 4135 Greek Sculpture 3 Credits
Greek sculpture from its beginnings in the Geometric period through the Hellenistic period. (H and N)
Prereq: ARH 2050 or CLA 3700, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4200 Early Medieval and Byzantine Art 3 Credits
The art and architecture of Europe and the Mediterranean region from approximately the 4th to the 14th centuries A.D. (H and N)
Prereq: ARH 2050, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4251 Romanesque and Gothic Art 3 Credits
Art and architecture of Europe during the Romanesque and Gothic periods. (H and N)
Prereq: ARH 2050; art major or art history minor
General Education - Humanities
General Education - International

ARH 4304 Italian Renaissance Architecture 3 Credits
The architecture of the Italian Renaissance from the mid-14th century through the mid-16th century. (H and N)
Prereq: ARH 2050 and ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4310 Early Renaissance Art in Italy 3 Credits
Italian art from 1200 to 1500. Emphasis upon painting and sculpture. (H and N)
Prereq: ARH 2050 and ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4312 Late Renaissance Art in Italy 3 Credits
Continuation of ARH 4310. Italian art and architecture from 1460 to 1590. Emphasis on painting and sculpture. (H and N)
Prereq: ARH 2050 and ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4331 Renaissance Art in Northern Europe 3 Credits
Sources and development of late 14th, 15th and 16th century art outside Italy. Emphasis on painting and prints. (H and N)
Prereq: ARH 2050 and ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4332 The Religious Image in the Renaissance and Reformation 3 Credits
Art produced for devotional and liturgical use in the 15th and 16th centuries with particular attention to the period debate over the proper role for images in worship and society. Addresses altar pieces, personal devotion, pilgrimage, iconoclasm and the Reformation.
Prereq: ARH 2050 and ARH 2051, and art major or art history minor

ARH 4350 Baroque Art in Europe 3 Credits
Continuation of ARH 4311-4331. European art and architecture in the 17th and 18th centuries. Emphasis on painting and sculpture. (H and N)
Prereq: ARH 2050 and ARH 2051; art major or art history minor
General Education - Humanities
General Education - International
ARH 4352 Baroque Rome  3 Credits
Examines sculptors, painters and architects working in Rome between the period of 1564 and 1750 and considers the art of Bernini, Caravaggio and Borromini and many more major artists who made Rome the art capital of the world in the seventeenth century.
Prereq: ARH 2050 and ARH 2051, and art major or art history minor

ARH 4356 French Art of the Ancient Regime 1650-1780  3 Credits
Deals with major artists, artistic movements, works and issues in art theory and criticism in Europe from the late 17th century to the 1780s. Special emphasis is given to painting in France and to the reaction against the Rococo. (H and N) (WR)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International
WR4

ARH 4359 Eighteenth Century European Art Seminar  3 Credits
Topics in 18th century European art.
Prereq: ARH 2051, and art major or art history minor

ARH 4370 European Decorative Arts 1400-1600  3 Credits
Tapestry, ceramics, glass, metalwork, furniture and interior design considered in the cultural, social and economic context of Renaissance, Baroque and Enlightenment Europe. Examines role of objects in the arrangement and use of spaces designed for daily and ceremonial life.
Prereq: ARH 2051, and art major or art history minor

ARH 4450 Early Twentieth Century Art  3 Credits
European and American art from Post-Impressionism to 1945. Emphasis on painting and sculpture. (H)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities

ARH 4453 Mid-Twentieth Century Art  3 Credits
Continuation of ARH 4452. Emphasis on American art from the 1940s through the 1960s. (H)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities

ARH 4471 Late Twentieth Century Art  3 Credits
Continuation of mid-twentieth century art (ARH 4453). Main movements in international art since about 1970 to the present. Focuses on the theory and various expressions of Post-Modernism. (H and N)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4514 Arts of Southern Africa  3 Credits
Focuses on diverse regions, time periods and genres in the visual arts in southern Africa, with particular attention to the arts of South Africa. It explores art in archaeological contexts, arts associated with indigenous cultures, art that emerged out of encounters with European cultures and contemporary arts. (H and N)

ARH 4533 Asian Monuments and Heritage Conservation  3 Credits
Introduces the theories and basic issues in the studies of monuments in Asian art. Course provides a solid grounding in both the theories and practices of heritage conservation so that students can reach a better understanding of the artistic, social and political elements in the making of monuments.

ARH 4559 Archaeology of Death in Ancient China  3 Credits
Explores death-ritual and burial in China's classical period (800 BCE-200 CE) from archaeology's comparative perspective. It offers an interdisciplinary approach to the religious dimensions of mortuary practices in the Warring States, Qin and Han China.

ARH 4710 History of Photography  3 Credits
Surveys major technical, stylistic, and critical directions in photography from the 19th century to the present. (H and N)
Prereq: ARH 2051, and art major or art history minor
General Education - Humanities
General Education - International

ARH 4744 History of Art Film and Video  3 Credits
Introduces the history of art, film and video art practices in the 20th century.
Prereq: ARH 2051

ARH 4882 Art and Colonialism: Focus on Africa  3 Credits
What does visual art reveal about European and African experiences of colonial rule? Along with the famous history of African arts influence on European modern art, this course investigates the African response to colonial power and addresses contemporary manifestations of this history in the postcolonial museum worlds of Europe and Africa.
Prereq: ARH 2500 or junior or senior status with an Art History Major or African Studies minor

ARH 4905 Individual Study  1-3 Credits
With consent of faculty, students can take this course under special circumstances: student needs a specific course for the degree and the class in not offered or student (senior) wishes to explore an area of inquiry in greater depth after completing all 3000-level courses in their major.
Prereq: art or art history major and department permission

ARH 4930 Special Topics in Art History  1-3 Credits
Rotating special topics in art history.
Prereq: ARH 2050 or ARH 2051, and art major or art history minor

ARH 4931 Art History Seminar  3 Credits
In-depth discussion of selected field of art, either a period and area or a topic. Analysis of art-historical writings through class presentations and written papers. Offered by members of the art history faculty on alternating basis.
Prereq: ARH 2050 and ARH 2051, and art major or art history minor

ARH 4940 Internship  3 Credits
Supervised practical experience with an art, graphic design or museum facility according to an approved program. Special seminar and evaluation sessions with faculty advisor and art facility manager. (S-U)
Prereq: arrangement with art advisor and chair and dean permission

ART 1010C Non-Major Photography: Imaging Society, Culture and Diversity in America  3 Credits
In this course for non-majors, students use photographs they make to spur discussions about how photography shapes U.S. culture, diversity, and history. Through hands-on projects, critical readings, online lectures, quizzes and small-group discussions, students develop skills to create and understand engaging and conceptually rich photography.

ART 1803C Workshop for Art Research and Practice: WARP  6 Credits
Interdisciplinary, team-taught introductory course pairing studio experiences in a wide variety of media with introduction to concepts, theories and practices in contemporary art. In-depth exploration of creative processes, artistic integrity and the nature of artistic meaning.
Prereq: art major, art education major, visual art studies major or graphic design major
ART 2013C Space Studio  
A project-based studio foundation course for spatial investigations where students will explore methods for defining space, conceptualizing space, three-dimensional design strategies, form development and an overview of concepts that shape the contemporary artists understandings of form and space.  
Prereq: art major

ART 2030C Introduction to Painting  
3 Credits  
Investigates the visual language of painting and introduces the fine arts major to techniques and concepts relevant to painting including a comprehensive study of lights and darks, color.  
Prereq: ART 1803C

ART 2060C Digital Art  
3 Credits  
Explores methods, screen technologies, and communication of personal ideas through design, clay as a material, the vessel as an art form: functional design and aesthetics, formation and communication of personal ideas through design, clay as a material, technical handbuilding and wheel throwing forming methods, surfacing methods, and firing of work.

ART 2101C Art History with a major code of ART, GRD, EAR, HYA, or VAS

ART 2305C Perceptual Drawing  
3 Credits  
Introduces descriptive drawing. Basic theories of observation and depiction including perspective and chiaroscuro.  
Prereq: ART 1803C

ART 2330C Figure Drawing 1  
3 Credits  
Introduces drawing the male and female figure from a live model using a variety of art materials, techniques and artistic approaches.  
Prereq: ART 2305C

ART 2353C Drawing Studio  
3 Credits  
Development of drawing, design, philosophical and critical skills for making observational and expressive works in drawing media.  
Prereq: art major

ART 2374C Drawing: Movement and Motion  
3 Credits  
Introduces the principles of visual movement in 2D art as well as the depiction of figerative gesture in drawing.  
Prereq: ART 2305C

ART 2401C Printmaking: Color Theory  
3 Credits  
Basic monoprint technique, methods and materials. Color theory as applied to printmaking and other art media.  
Prereq: ART 1803C

ART 2468C Printmaking: Figure Ground  
3 Credits  
Explores figure ground theory as related to 2D visual design and picture making. Basic skills in relief printing and Linocut-woodcut.  
Prereq: ART 1803C

ART 2500C Painting: Investigations in Black and White  
3 Credits  
The organization of lights and darks in design and pictorial applications. Basic painting techniques in oil, acrylic and gouache.  
Prereq: ART 1803C

ART 2501C Painting: Investigations in Color  
3 Credits  
Investigates color interaction and its role in pictorial composition. Exploration of color and light as well as the expressive use of color in painting.  
Prereq: ART 1803C

ART 2503C Painting from Observation  
3 Credits  
Exercises and projects in seeing and painting. Emphasis on depicting of form, space and light.  
Prereq: ART 1803C

ART 2620C Net Art  
3 Credits  
Explores practical and theoretical issues related to the Internet as a medium for making art rather than as a tool for delivering information. Emphasizes the creation of dynamic and interactive experiences on the web that integrate video, graphics, animation, sound, image, and typography.  
Prereq: art/history or graphic design major within the School of Art and Art History with a major code of ART, GRD, EAR, HYA, or VAS

ART 2680C Time Studio  
3 Credits  
Introduces the concepts of time-based, participatory art practice through animation, video, sound, performance, and installation. Students create artwork that explores linear and non-linear narrative, seriality, context, embodiment, virtuality, and networks. Aesthetic, technical, historical, and conceptual issues within the context of contemporary art and theory will be addressed through lectures, demonstrations, exercises, projects, screenings, research, and readings.  
Prereq: Major code of ART, GRD, VAS, EAR, or HYA

ART 2701C Sculpture: Shaping Form and Space  
3 Credits  
Investigates the co-shaping of form and space in full three dimensions. Emphasis on additive and subtractive processes.  
Prereq: ART 1803C

ART 2702C Sculpture: Gravity and Buoyancy  
3 Credits  
Based on objects that float, inflate or suspend; examines weight, mass, and space as artistic phenomena and includes instruction in appropriate construction techniques.  
Prereq: ART 1803C

ART 2704C Figurative Ceramics  
3 Credits  
Introduces figure sculpture and life modeling using fired clay; techniques include building, surfacing and firing. Includes perceptual studies from model and concept development, centering on using the figure as a vehicle for personal expression. Class format includes slide and video presentations, a life model sequence and critiques.  
Prereq: ART 2757C

ART 2750C Ceramics for Non-Majors  
3 Credits  
A studio based introductory course that teaches ceramic art through techniques of handforming.

ART 2752C Throwing: Skills and Concepts  
3 Credits  
Introduces wheel throwing, pottery from, functional design and aesthetics.  
Prereq: ART 2757C

ART 2757C Ceramics: 3D Concepts  
3 Credits  
Introduces three-dimensional form and design concepts using fired clay; includes hand-forming techniques, an introduction to glazing (fired color) and electric kiln firing.  
Prereq: ART 1803C

ART 2770C Ceramics for Non-Majors: Wheel Throwing  
3 Credits  
Introduces the making of functional vessels on the potters wheel as expressive art. Focuses on throwing skills and three-dimensional design concepts related to the functional ceramic vessel and creative problem-solving. Provided technical information supports an understanding of forming, surfacing, glazing, and firing.

ART 2773C Ceramics: Skills and Concepts - Sculpture  
3 Credits  
Introduces ceramic sculpture, sculpture techniques and processes using fired clay supported by design and idea development. Modeling and carving, slab fabrication and coil-building, color and surfacing through glazing and firing support, creative expression and communication of personal ideas.

ART 2777C Ceramics Skills and Concepts: Vessel  
3 Credits  
Introduces conceptualization and expression of personal ideas using the vessel as an art form: functional design and aesthetics, formation and communication of personal ideas through design, clay as a material, technical handbuilding and wheel throwing forming methods, surfacing methods, and firing of work.
ART 2825C Perceptual Studio
Examines the potential that creative artistic acts have to effect social, political, and personal change through perceptual thinking and communication. Emphasizes experimentation and research focused on contemporary art and design practices, and theory related to observing, collecting, interpreting, organizing, and communicating multisensory experience.
Prereq: ART 1803C and School of Art and Art History major

3 Credits

ART 2930C Special Topics in Art
Rotating special topics in studio art and studio practice.
Prereq: ART 1803C

3 Credits

ART 2934C Special Topics in Studio Art for Non-Art Majors
Rotating topics in introductory studio art and studio practice for non-art majors. This course cannot count toward degree requirements for any majors in the School of Art and Art History.
Prereq: non-art, non-art history majors only

3 Credits

ART 2936C Rotating Topics in Drawing for Non-Art Majors
Students will use dynamic drawing techniques and approaches to explore contemporary art and connections across disciplines.
Prereq: non-art, non-art history majors only

3 Credits

ART 3043C Interdisciplinary Mixed Media: Painting, Drawing, Photo
Inter-media mixed media dissolves the normal boundaries between painting, drawing, and photography. Students identify a core idea or sensibility that is the essence of who they are as an artist and then are required to work in at least the three media: painting, drawing, and photography.
Prereq: junior level ART, GRD, EAR, CPH, or VAS major

3 Credits

ART 3310C Color Drawing
Explores color theory and color usages in drawing. Emphasis on techniques, strategies and materials.
Prereq: ART 2305C, ART 2374C and junior-level art major

3 Credits

ART 3311C Thematic Projects in Drawing
Intermediate-level emphasis of conceptual strategies and image construction through the lens of themes in film, literature, and art using color drawing media.
Prereq: Junior level ART, GRD, EAR, CPH, or VAS major

3 Credits

ART 3332C Figure Drawing 2
Comprehensive study of the figure from observation of live models. Study of anatomy, composition and conceptual strategies.
Prereq: ART 2330C and junior-level art major

3 Credits

ART 3380C Experimental Drawing
Exposure to unfamiliar materials and techniques both antique and modern. Invention strategies and contemporary motivating factors explored.
Prereq: ART 2305C, ART 2374C and junior-level art major

3 Credits

ART 3381C Sketch Journal: Uses and Development
Historic and contemporary uses of sketch journals. Exploration of notation, studies, invention and conceptualization in sketchbook drawing techniques.
Prereq: ART 2305C, ART 2374C and junior-level art major

3 Credits

ART 3420C Printmaking: Lithography
Studio and print shop training in lithographic technique, including plate and stone methods. Emphasis on continued conceptual development.
Prereq: ART 2401C, ART 2468C and junior-level art major

3 Credits

ART 3433C Screen Printing
Explores screen printing techniques utilizing drawn and photo-generated stencil processes.
Prereq: ART 2401C, ART 2468C and junior-level art major

3 Credits

ART 3442C Printmaking: Intaglio
Studio training in this basic printmaking process including dry point, etching and color intaglio. Continued emphasis on artistic inquiry.
Prereq: ART 2401C, ART 2468C and junior-level art major

3 Credits

ART 3462C Print Photo Intaglio
Application of film and digital photography to printmaking media utilizing intaglio printmaking.
Prereq: ART 2401C, ART 2468C and junior-level art major

3 Credits

ART 3504C Painting: Structure and Transformation
Examines form and structure theory in painting and its application in development of idea and painterly process.
Prereq: two of three from ART 2500C, ART 2501C and ART 2503C, and junior-level art major

3 Credits

ART 3521C Site Specific Painting Studio
Explores the relationship between painting and architecture as well.
Prereq: junior level ART, GRD, EAR, CPH, or VAS major with at least one course in painting

3 Credits

ART 3522C Painting: Exploring the Series
Development of idea through the creation of series, groups and suites.
Prereq: two of three from ART 2500C, ART 2501C and ART 2503C, and junior-level art major

3 Credits

ART 3560C Figure Painting
The human figure serves as a formal and expressive motif as well as a departure point for creating individual painting statements.
Prereq: two of three from ART 2500C, ART 2501C and ART 2503C, and junior-level art major

3 Credits

ART 3561C Projects in Painting: Experiments in Media
Students contract with their instructor to create a body of work in painting, experimenting with materials and methods related to disciplines in painting.
Prereq: two of the following: ART 2500C, ART 2501C and ART 2503C, or instructor permission

3 Credits

ART 3615C Digital Art and Animation 2
Explores 3D modeling techniques and tools; Students will learn advanced animation techniques using 3D software that builds upon skills acquired from Digital Art and Animation 1.
Prereq: ART 3616C

3 Credits

ART 3616C Digital Art and Animation 1
Explores time-based computer art including animation, interactive and Internet-based projects.
Prereq: DIG 2131C and DIG 2282C

3 Credits

ART 3711C Sculpture: Materials and Methods
Problems in sculptural form and composition with work in plaster, clay, metal and other materials.
Prereq: ART 2701C or ART 2702C, and junior-level art major

3 Credits

ART 3712C Sculpture: Concepts and Strategies
Continues ART 3701C. Emphasizes sculptural materials such as mixed media, metal fabrication, and casting.
Prereq: ART 2701C or ART 2702C, and junior-level art major

3 Credits

ART 3730C Machine Sculpture
Explores the boundaries of physical and electronic media including the use of sound, light, computers and motion in sculpture.
Prereq: ART 3842C or a 3000-level sculpture course

3 Credits
ART 3734C Sculpture Metals 3 Credits
Sculpture Metals.

ART 3764C Ceramic Sculpture 1 3 Credits
Investigates the intermediate level of technical, conceptual, and aesthetic issues involved with sculpting using ceramic materials. Students will learn to use sculptural form to convey ideas based on contemporary culture. Projects focus on the use of low-fire materials, image development and glaze electric fired to enhance sculpture.
Prereq: ART 2757C

ART 3768C Ceramic Sculpture 2 3 Credits
Investigates the intermediate level in experimental sculpture processes using fired clay, plaster and latex mold-making as well as technical and aesthetic explorations with large scale works. Historical and contemporary precedents of ceramic sculpture are presented. Concept development and expression through sculptural form are core elements in the course.
Prereq: ART 2757C

ART 3783C Ceramic Design 3 Credits
Investigates the intermediate level of technical, aesthetic, and conceptual issues in ceramics. Study the formulation of clay and preparation of glaze materials with an emphasis on personalized expression through the ceramic design process.
Prereq: ART 2752C and ART 2757C

ART 3784C Vessel Aesthetic 2 3 Credits
Investigates the intermediate level of technical, aesthetic and conceptual issues in pottery. Students study the formulation and use of color in glaze materials. Emphasis on personalized expression through vessel surface techniques.
Prereq: ART 2752C and ART 2757C

ART 3807C Interdisciplinary Studio 3 Credits
Critical thinking, problem solving, and creative activity in collaboration and cross media art-making.
Prereq: junior-level art major

ART 3842C Performance and Installation 3 Credits
Explores the complex relationships among object, body, site, space, and architecture using various visual media in the creation of installation and performance art.
Prereq: ART 2701C or ART 2702C

ART 3870C Reinterpreting Global Masterpieces: Recontextualizing Masterworks from the Harn Museum of Art 3 Credits
Studies masterpieces from the Harn through observation and research investigating intentions, meanings, and technical processes. Examines why and how various cultures developed unique styles and approaches. Students reinterpret global masterpieces through choice of media and processes to create new artworks inspired by existing cultural objects.
Prereq: must be able to take 3000 level studio courses

ART 3930C Special Topics in Studio Art for Non-Art Majors 3 Credits
Rotating topics in studio art and studio practice for juniors and seniors not majoring in art. This course cannot count toward any major within the School of Art and Art History.
Prereq: junior or senior level

ART 3959C Video Art 3 Credits
Explores video with an emphasis on editing and building a personal vocabulary through the electronic image.
Prereq: DIG 2131C, DIG 2282C and junior-level digital media major

ART 4312C Advanced Drawing 6 Credits
Emphasizes individual and creative expression.
Prereq: ART 3310C, ART 3330C, ART 3380C and ART 3381C

ART 4402C Advanced Printmaking 3-6 Credits
Advanced problems in creative printmaking.
Prereq: ART 3442C, ART 3420C and ART 3443C

ART 4505C Advanced Painting 6 Credits
Emphasizes individual creative expression.
Prereq: ART 3522C, ART 3560C and ART 3561C

ART 4612C Digital Media Workshop 3 Credits
Bridges the study of digital media and broadly envisioned professional practices in the field. Emphasis on portfolio and project development for transition to advanced study or professional, expressive or applied practices in integrated media.
Prereq: DIG 4527C and DIG 4528C

ART 4630C Video Art: Advanced Projects 3 Credits
Focuses on the completion of larger scale student-directed projects with a special emphasis on pre-production planning and advanced editing techniques.
Prereq: ART 3959C

ART 4631C Computer Art: Advanced Projects 6 Credits
Advanced work in computer-mediated art, including animation and interactive works in both the physical and virtual domain, with special emphasis on completion of larger scale student-directed projects.

ART 4639C Advanced Experiments in Art and Technology 3 Credits
A special topics class that explores new forms of digital media production. Topics reflect emerging forms of digital media.
Prereq: DIG 3525C, DIG 3526C and senior-level digital media major

ART 4642C Digital Fabrication 3 Credits
Interdisciplinary studio combines in-depth analysis of the role of the physical object in diverse conceptual art practices with project-based experimentation using rapid prototyping and manufacturing technologies.
Prereq: DIG 2131, SAAH junior or senior, or instructor permission

ART 4645C Sensors and Electronics-Based Art 3 Credits
Physical computing HCI (human computer interaction) explores how devices respond to and interact with human physical action. Students will create artwork that explores physical interfaces beyond mouse/keyboard/screen interactions through the use of microcontrollers and sensors.
Prereq: ART 3133C, junior-level digital media major and/or instructor permission

ART 4710C Advanced Sculpture 6 Credits
Advanced problems in sculptural form with development of processes and techniques.
Prereq: ART 3711C and ART 3712C

ART 4760C Advanced Ceramics 3-6 Credits
Focuses on advanced technical and creative concepts with emphasis on developing personal work and professional practices preparation.
Prereq: ART 3762C, ART 3764C, ART 3768C and ART 3784C

ART 4848C Installation Using Digital Processes 3 Credits
Explores site specificity and intervention in 3D space through installation, using digital media to understand concepts such as sequence, narration, scoring, interactivity, motion and recursion.

ART 4883C Making and Meaning 3 Credits
Explores the creation of art in combination with non-art related research. Develop a deeper connection with created artwork and discover how the act of making can reveal both intentions and underlying motives.
Prereq: junior or senior-level School of Art and Art History major
ART 4905C Individual Study 1-3 Credits
With consent of faculty, students can take this course for special circumstances: student needs a specific course for the degree and the class is not offered or student (senior) wishes to explore an area of inquiry in greater depth after completing all 3000-level courses in their major.
Prereq: senior-level art major and arrangement by and permission of the art advisor and director

ART 4930C Special Topics in Studio Practice 1-6 Credits
Rotating special topics in studio art and studio practice.

ART 4940 Internship 3 Credits
Supervised practical experience with an art, graphic design or museum facility according to an approved program. Special seminar and evaluation sessions with faculty advisor and art facility manager. (S-U)
Prereq: arrangement with art advisor and chair and dean permission

ART 4955C Senior Project 1-3 Credits
Visual verification of artistic qualifications for BFA degree. Preparations and activities (exhibition, portfolio, installation, etc.) to be determined in consultation with faculty advisor.
Prereq: senior-level art major

DIG 1000C Workshop in Fundamental Digital Technologies 3 Credits
Introduces the language and applications of digital media. Expect to achieve competency level in the basic use of technology through application and process.
Prereq: art major only

DIG 2131C Digital Imaging 3 Credits
Emphasizes the aesthetic and conceptual practices of image making using digital media. An exploration of a range of processes, concepts and theories including scanning, printing, image manipulation and color correction. Course emphasizes color theory and its application to image construction and expression.
Prereq: ART 1803C

DIG 2282C Time-based Media 3 Credits
Introduces the basic practices of time-based media, including animation and video with emphasis on narrative, planning of action and sequencing of images. Fundamental components include basic production techniques, project planning, linear and nonlinear narrative and the integration of various media to explore the possibilities of time-based experiences.
Prereq: ART 1803C

DIG 2930 Special Topics: Foundations of Digital Culture 3 Credits
In-depth examination of the technological and cultural underpinnings that shape current electronic media including video games, the internet, computer-animated movies, and virtual reality.

DIG 3020 Foundations of Digital Culture 3 Credits
An interdisciplinary overview of the technological and cultural developments that continue to shape the modern world. Student research covers topics including telecommunications, digital and analog technologies, video games, computer-generated entertainment and the rise of social media. (WR)
Prereq: DAR or DAS major or instructor permission

WR4

DIG 3110C Imaging Processes 3 Credits
Imaging Processes.

DIG 3481C Imaging Processes 3 Credits
Imaging Processes.

DIG 3482C Interactivity/Coding 3 Credits
Interactivity/Coding.

GRA 2111C Visual Methods and Processes 3 Credits
Emphasizes design process, methodologies and communication theories that foster the relationship between content and meaning. Course includes experiences in visual analysis, symbol conceptualization, figure-ground, spatial concepts and compositional dynamics and an introduction to semiotics, design principles and design methods.
Prereq: ART 1803C or provisional Graphic Design certificate students

GRA 2208C Typography 1: Letterform 3 Credits
Explores the expressive potential of letter form as visual art. Emphasizes shaping and spacing forms into meaningful communications.
Prereq: ART 1803C or provisional Graphic Design certificate students

GRA 3138C Graphic Design Practice 3 Credits
Create and integrate concept, form, processes, and technologies in order to develop systems-based, practice-oriented solutions to a range of problems. The results of research and design work will be synthesized to develop a final presentation and portfolio.
Prereq: GRA 2111C, GRA 2208C, with grades of B or better and enrollment in the Graphic Design certificate

GRA 3193C Design: Visualization and Creativity 3 Credits
Creative thinking and form making in design. Emphasizes visual invention and compositional dynamics.
Prereq: GRA 2111, GRA 2202C and junior-level graphics design major

GRA 3194C Technologies and Processes 3 Credits
Training in tools and materials of graphic design, including printing processes, computer and video processes, photographic and electronic media.
Prereq: GRA 3138C, GRA 3193C and junior-level graphic design major

GRA 3198C Image, Form and Meaning 3 Credits
Emphasizes development of concepts, metaphors, narratives and visual translations. Projects in line art, screen process, photography and color.
Prereq: GRA 3138C, GRA 3193C and junior-level graphics design major

GRA 3209C Typography 2: Composition 3 Credits
Explores the visual organization and integration of typographic information with images in printed documents. Nomenclature, mechanical processes, design and historical contexts are emphasized.
Prereq: GRA 2111C, GRA 2202C and junior-level graphics design major

GRA 3816C Design Thinking 3 Credits
Design Thinking Is Interdisciplinary, Human-Centered, Collaborative, Contextual, and Iterative. It Offers An Exceptionally Dynamic Framework to Approach Idea Generation, Creative Investigation, and Divergent Thinking. in This Course, Students Will Learn Principles of Design Thinking Through Exercises, Brainstorming, Sketching, Case Studies, and Presentations.
Prereq: GRA 2111C, GRA 2208C, both with grades of B or better and enrollment in the Graphic Design certificate

GRA 4186C Senior Design Studio 3 Credits
Emphasizes self-directed design, research and study leading to the development and realization of complex design projects. Public dissemination of final projects.
Prereq: GRA 4196C and GRA 4197C

GRA 4187C Design Workshop 3 Credits
Bridges the study of design and professional practice. Emphasis on practical graphic design issues applied to real-world experiences.
Prereq: GRA 4196C and GRA 4197C
### GRA 4196C Design: Ideas and Styles 3 Credits
Special emphasis on history and theories of graphic design including innovations and contemporary issues.
**Prereq:** GRA 3112C and GRA 3194C

### GRA 4197C Graphic Design: Visual Systems in Design 3 Credits
Self-directed complex and integrated design projects.
**Prereq:** GRA 3112C and GRA 3194C

### GRA 4923C Design and Professional Practice Studio 3 Credits
Advanced study in graphic design and professional practices of design in business and multidisciplinary learning experiences. Students repeating this course will have demonstrated excellence during the first semester, been selected for their leadership abilities and assigned advanced roles in the studio environment.
**Prereq:** advanced standing and portfolio review

### GRA 4953C Senior Project in Design 1 Credit
Emphasizes the development of a personal website to showcase the student’s professional portfolio, design philosophy and credentials. Students will be required to launch a website with a proprietary URL on a commercial server prior to completing the course. Students are evaluated on the appropriateness and completion level of the website as well as their conceptual, formal and technical development.
**Coreq:** GRA 4187C and GRA 4186C

### HUM 2500 A Taste of the Arts: Behind the Scenes 3 Credits
Online course develops basic art vocabulary and aesthetic tools in visual arts, theatre, dance and music. View rehearsals and installations and learn about the back-stage preparations involved in creating arts exhibitions and performances from actors, artists, designers, producers, and other arts professionals. For non-arts majors who want to develop cultural awareness that will accentuate any major and career. (H)
**General Education - Humanities**

### HUM 2510 Design for Understanding the Visual and Performing Arts 3 Credits
Analysis of the basic elements and concepts of the visual arts, music, theater, and the dance to establish a fundamental base from which decisions can be made about what one sees, hears, and feels. Understanding, appreciation, and literacy in the arts are developed and are strengthened by participating in arts experiences. (H) (WR)
**General Education - Humanities**
**WR2**

### HUM 2511 Basic Fundamentals and Skills in the Visual Arts and Music 3 Credits
Fundamentals of visual arts and of music needed by the classroom teacher for teaching art and music in the elementary school. Students with sufficient background may exempt the course by examination.

### IDC 3500C Programming for Artists 3 Credits
Introduces understanding interactivity as an art form, providing an in-depth exploration of the tools, theories and applications of interactive media as they are used for creative inquiry, research and production.
**Prereq:** MAC 1147 and junior-level digital media major

### PGY 2441C Photography: Images, Order and Idea 3 Credits
Use of non-traditional light-sensitive processes to explore aspects of image manipulation.
**Prereq:** PGY 2101C

### PGY 2442C Photography: Figure and Ground 3 Credits
Light and shape aspects of photographic images; theories of space and 2D composition; and basic camera and darkroom techniques.
**Prereq:** PGY 2101C

### PGY 3410C Photography: Color 3 Credits
Consideration of the use and technique of color photography. Covers cameras, films, and darkroom developing techniques.
**Prereq:** PGY 2441C, PGY 2442C, and junior-level art major

### PGY 3444C Photography: Black and White 3 Credits
Fundamentals of photography, operation of the camera and developing, printing, and enlarging. Principles of photography as a means of personal expression.
**Prereq:** PGY 2441C, PGY 2442C, and junior-level art major

### PGY 3820C Photography: Digital 3 Credits
Studio methods and techniques in creating still images using electronic digital technology.
**Prereq:** DIG 2131C, PGY 2441C, PGY 2442C, and junior-level art major

### PGY 4156C Large Format Photography 3 Credits
Advanced study in artificial lighting, color balancing of mixed light sources, view camera techniques to control distortion, focus and painting with light.
**Prereq:** PGY 2441C and PGY 2442C

### PGY 4420C Advanced Photography 6 Credits
Use of the camera as a medium of individual creative expression. Experimental projects in black and white and color photography.
**Prereq:** PGY 3410C, PGY 3421C, PGY 3444C, PGY 3820C, and senior-level art major